

# MARCUS JACKSON

CHARACTER MODELER | TEXTURE ARTIST | SCULPTOR  
marcusjacksonart.com  
mjackson126@gmail.com



Burbank, CA 91504  
Home: (818) 433-7560  
Cell: (813) 545-5199

## Education:

---

01/06 - 09/09      **Bachelor of Fine Arts in Media Arts & Animation**  
Art Institute of Tampa

## Employment:

---

02/10 - 07/10      **Gentle Giant Studios**, Burbank, CA  
*Digital Sculptor*  
Sculpted/Modeled various characters, props, and accessories for rapid prototyping

06/05 - 06/06      **United States National Guard**, Houston, TX  
*Signal Support Systems Specialist*  
Prepared members of the National Guard for deployment. Tested equipment prior to deployment

06/01 - 06/05      **United States Army**, Baumholder, Germany | Fort Campbell, KY  
*Signal Support Systems Specialist*  
Repaired radios, telephones, satellite equipment, and computers. Installed operating systems using MS DOS

## Technical Skills:

---

High Res Sculpting, Low Res Base Mesh and In-game Modeling, Texturing (Diffuse, Spec, Bump, SSS Maps, etc.), Normal and Displacement Map Generation, UV Mapping, Morph Targets/Blend Shapes, Hard surface modeling, general understanding in Rigging, Scripting (MEL), Compositing and Visual Effects

### Programs

Maya, Mental Ray, ZBrush, 3ds Max, Photoshop, Illustrator, After Effects, Premiere, Flash, MS Office

## Artistic Skills:

---

Solid background in Figure Drawing & Sculpting, Color Theory & Design, Storyboarding, 2D Animation